

# Fantastic Beasts

## Key Vocabulary

History – past events

Significant – important and worth knowing about.

Past- time gone by

Present – something happening now

Future - Something that is going to happen

Compare- to look at two or more things and explore similarities and differences.

Historical person -A famous or well-known person in history

Timeline – events in the right order

Earliest – happening near the beginning

Latest – happened near the end

Ruler – A person who rules or governs

Town- A place with many streets, buildings where many people live and work.

Country- Land that is controlled by government

Ocean -large areas of salty water

World- The earth and all the people, places, and things on it.

Key- explains what the different lines and symbols on the map mean.

Symbol- small pictures that show different features on a map.

Physical Features-things in our world that have been created by nature.

Human Features-things in our world that have been made by humans.



## RE, PSHRE and Key Values

- Special events like baptism are celebrated in a church.
- Christian stories such as ' The Lost Sheep' influence how we live in our communities-these also link to our school values.
- Know how to keep safe and healthy like the beasts around us!



## Design and Technology

- Design, make and evaluate a beastly sock puppet after researching existing puppets.
- To use knowledge of where food comes from to create healthy fruit smoothies. (use strawberries grown at school)



## Computing

- Learn what an algorithm is, in its simplest form, and use this knowledge to sequence a set of instructions using Espresso.



## Geography

- Name and locate the world's seven continents and five oceans, on a child friendly map.
- Identify the countries that make up the UK, and their capital cities. Locate these on a maps and globes.
- Using Google Earth, identify and compare human and physical features in Sedgley and Queensland Australia.
- Create basic maps with keys and a compass.
- Use simple locational and directional language to describe the location of features and routes on a map, e.g., near, far, left, right, North, South, East, West.
- To explore physical and human Geography by identifying the equator, north and south pole and predicting where jungles, and glaciers may be located. Children to use this knowledge to place animals in the correct location on the map.



## History

- Understand how the work of one person can change the future- David Attenborough
- To explore, investigate first-hand a historical place and why it is so meaningful to the local area and its residents. Visit to Weston Park.

## Music

- Recognise and appreciate iconic music that makes us think of 'Fantastic Beasts' for example, Carnival of the animals.



## PE

- Engage in competitive sports (Sports Day ) and compete to win like the beasts in their natural habitats.



## Art and Design

- To create beastly artwork inspired by Barbera Reid using different mediums for example, playdough, chinks, pastels
- Evaluate own and others work.
- Explore colour mixing and know that primary colours mixed create secondary ones

